

Rules for RCRVR Golf Club Regular Saturday Scramble – effective 1/20/18 (revision 011918kwh)

GENERAL - Please plan to arrive at least 15 minutes early to get registered. For event times go to the club website at <https://rcrvrgolfclub.weebly.com>

Playing the “Short Course” holes 1 thru 14, this is a handicapped Shot Gun “Scramble” whereby at least three drives of each player and each “phantom” must be recorded on the score card. Players not having a handicap in our local computer system (5 rounds within last 6 months) must have either a verifiable USGA handicap to convert to a handicap for our “Short Course” or use a handicap of 15 for men and 20 for women.

Entry is \$5 per person. Everyone has a chance to win because we have a blind draw for the final team payout unless there is a tie at a higher position. Payouts are immediately after the event, during our “social hour.”

At the time of entry please simultaneously submit your name tag and entry fee. When playing as a single your name tag will go into the “hat” to be drawn for placement on a team just prior to going to the course. Renters and other guests shall use one of the green name tags.

Odd Saturdays = Draw for teams. Couples’ tags will immediately go on the board. Any two people may comprise a couple. Note – On odd Saturdays no two couples may put their tags together on the board to form a foursome. Complete teams will be made by the tournament committee just before we go out to the course.

Even Saturdays = Choose your own team day. You may go on the board as either a foursome or a twosome. To ensure everyone gets on a team the committee will make any necessary team adjustments. E.g. a foursome and a twosome may be adjusted to make two threesomes. (We do not play this format with twosomes.)

Team Captain keeps score using the special Saturday score card. (See back of score card for example of how to fill it out.) Circle the hole # that your team starts on. Enter player handicaps from the sheet on the bulletin board. **Foursome team handicap** = sum of all four handicaps divided by 8.

Threesomes use a “Phantom” player rotation whereby, on a hole by hole basis, one player will play two shots from each best ball location. (One shot for himself and one for the phantom.) **Threesome team handicap** is sum of three handicaps divided by 6. See back of score card for example of how to fill it out. Record the hole by hole phantom rotation for each player and maintain this rotation during play. **Putting rotation** - Phantom player must putt first and last. Remember, the Phantom must also use at least three drives.

If you aren’t sure about how to score, the committee will happily figure your team score if you provide: player names, their individual handicaps, the team score for each hole, and track at least three drives for each player and any phantom.

Payouts – At least one team member must be present to collect. Uncollected \$ goes into the community fund to be used for future events.

SCRAMBLE RULES – USGA and Local Rules apply with the following exceptions: Each team member tees off from their appropriate colored tees. **Using the three drives rule** all players then play from the ball location that the team prefers for the second shot. Repeat until ball is holed. Except on the green you may play your shot from within one club length (not nearer the hole) of the location of the chosen ball. If you choose a ball location that is in a bunker, you must play from within the bunker. On the green - play the ball within six inches (not nearer the hole) of the chosen ball location. For pace of play: If, before all team members have putted, one member’s putt stops within a grip’s length of the cup then feel free to tap it in. If a subsequent putt betters that score, then use the lowest score. **Remember the three-drives rule – each golfer and each “Phantom” must have at least three drives recorded on the score card. Failure to do so means team disqualification.**